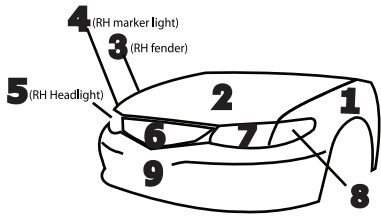
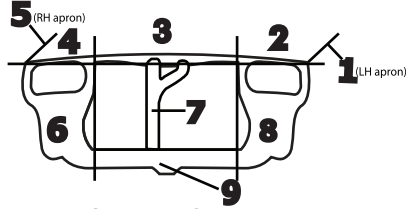


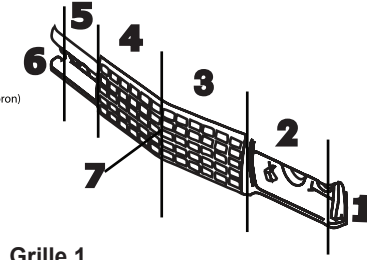
ARA DAMAGE™ LOCATORS



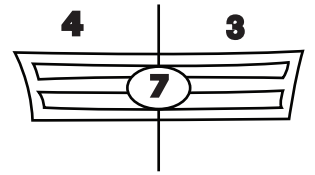
Front Clip



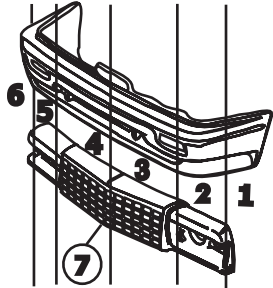
Radiator Support / Cut



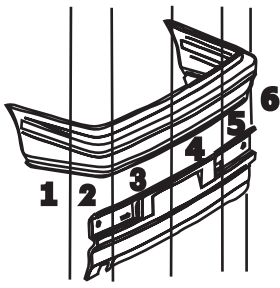
Grille 1



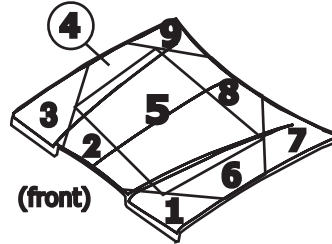
Grille 2



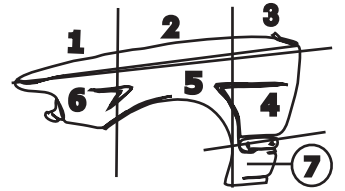
Front Bumper & Header



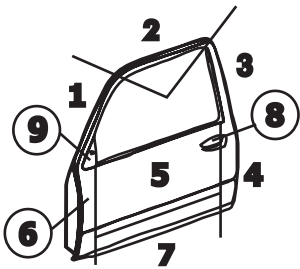
Rear Bumper & End Panel



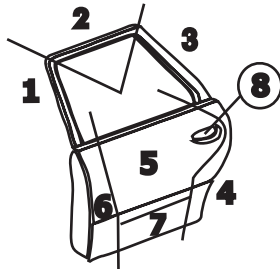
Hood



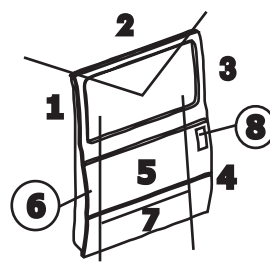
Fender



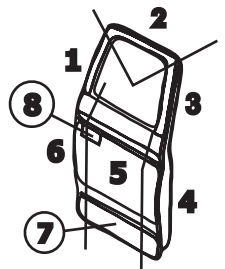
Front Door



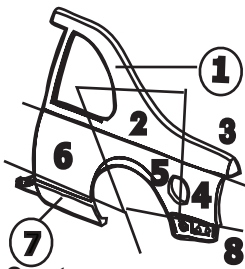
Back Door



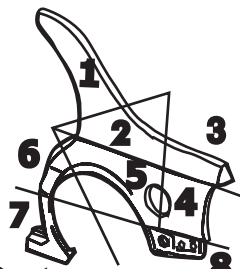
Rear Door



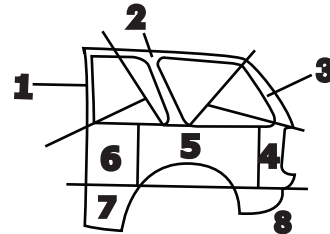
Rear Split Door



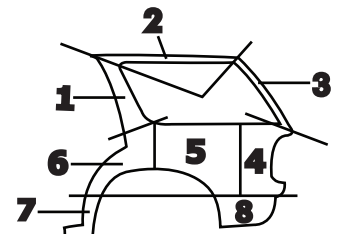
2-Dr Quarter



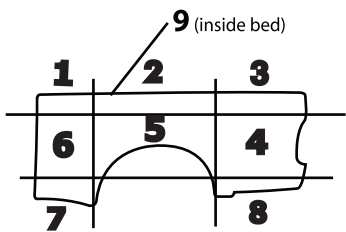
4-Dr Quarter



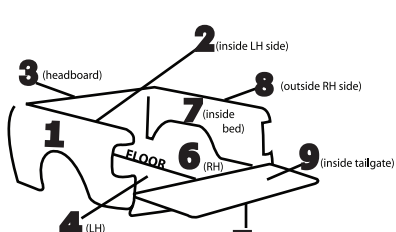
SUV Quarter Panel (2 Door)



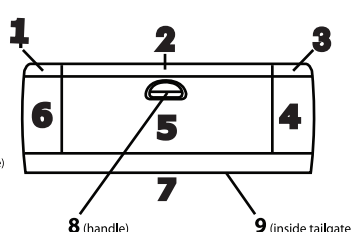
SUV Quarter Panel (4 Door)



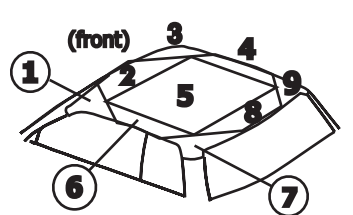
Pickup Truck Bedside



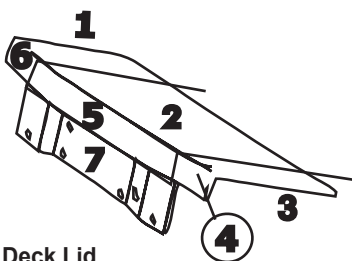
Pickup Truck Bed



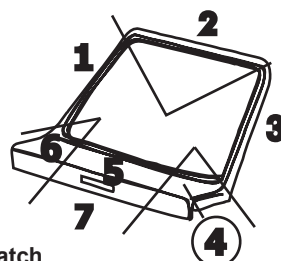
Tailgate



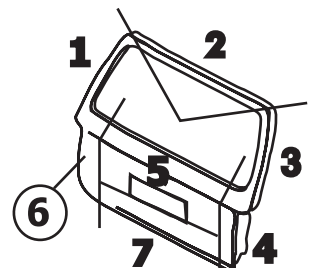
Roof



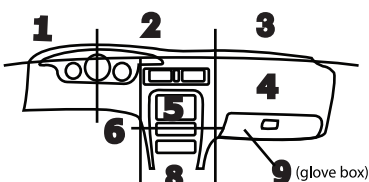
Deck Lid



Hatch

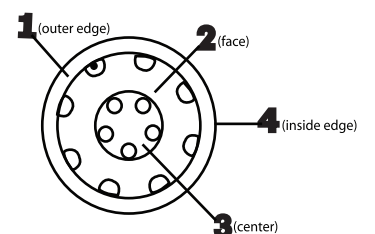


Tailgate



Dash Board

- Damage Types**
- | | |
|---------------|--------------------------|
| B = Burn | K = Buckle |
| C = Crease | L = Lip |
| D = Dent | P = Parking Lot Dings |
| E = Bent | R = Rust on Surface |
| F = Finish | S = Scratch-Surface Only |
| H = Hail | G = Gouge |
| J = Rip/Crack | T = Paint Problem |
| | * = Not Specified |



Wheel / Wheel Cover



A "unit" is defined as damage not exceeding the surface area of a standard sized credit card.